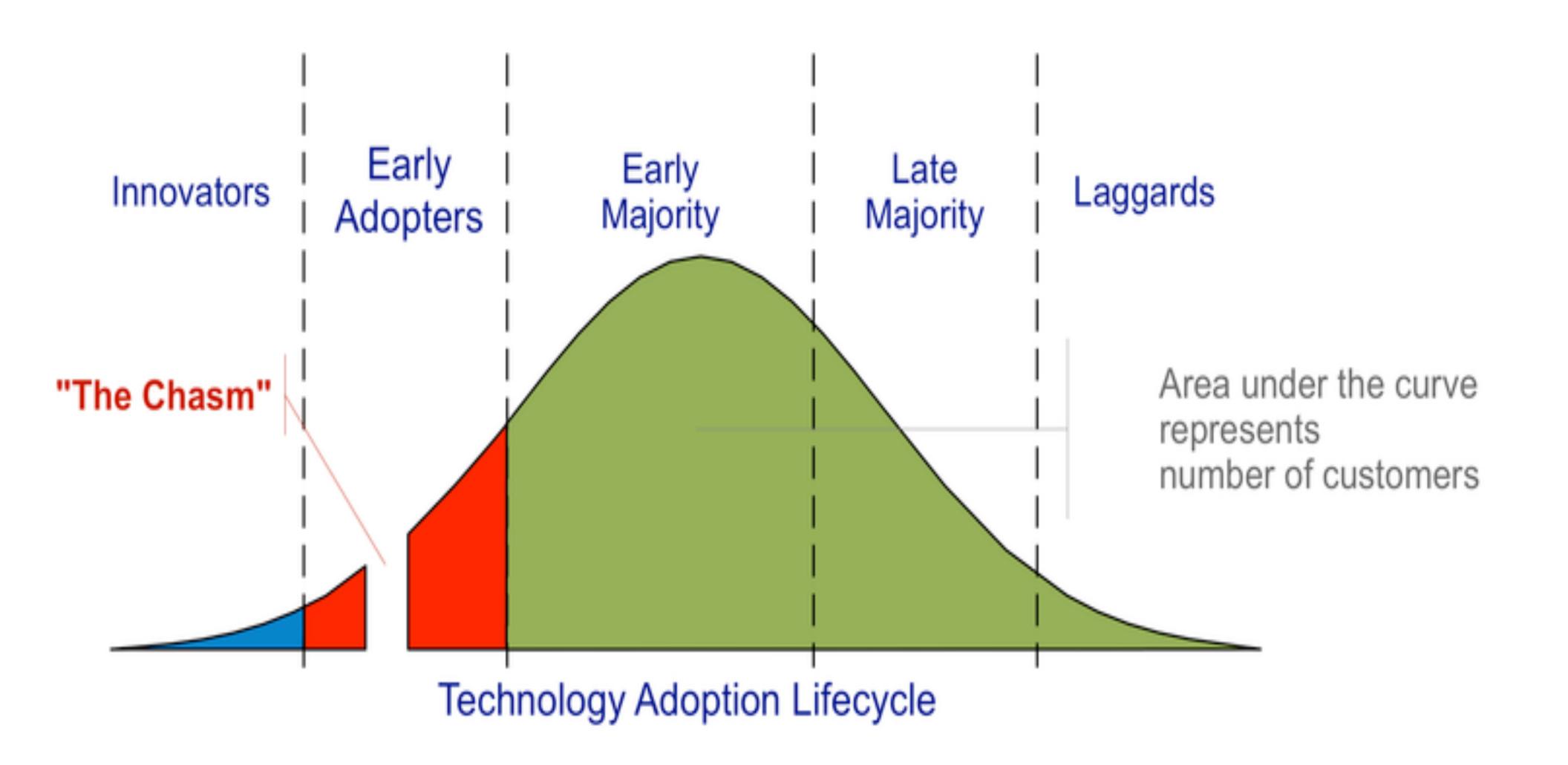


# Adoption & diffusion of innovations

Petter Johansson

pettjoh@kth.se

## Crossing the chasm



### **Business Model Canvas**

#### KEY PARTNERS

Who are our key partners? Who are our key suppliers?

Which key resources are we acquiring from our partners?

Which key activities do partners perform?

#### **KEY ACTIVITIES**

What key activities do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?

#### KEY RESOURCES

What key resources do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?

#### **VALUE PROPOSITIONS**

What value do we deliver to the customer?

Which one of our customers' problems are we helping to solve?

What bundles of products and services are we offering to each segment?

Which customer needs are we satisfying?

What is the minimum viable product?

#### CUSTOMER RELATIONSHIPS

How do we get, keep, and grow customers?

Which customer relationships have we established?

How are they integrated with the rest of our business model?

How costly are they?

#### CUSTOMER SEGMENTS

For whom are we creating value?

Who are our most important customers?

What are the customer archetypes?

#### CHANNELS

customer segments want to be reached?

How do other companies reach

Which ones work best?

Which ones are most

Through which channels do our

them now?

cost-efficient?

How are we integrating them with customer routines?

#### COST STRUCTURE

What are the most important costs inherent to our business model? Which key resources are most expensive? Which key activities are most expensive?

#### REVENUE STREAMS

For what value are our customers really willing to pay? For what do they currently pay? What is the revenue model? What are the pricing tactics?

SOURCE WWW.BUSINESSMODELGENERATION.COM/CANVAS. CANVAS CONCEPT DEVELOPED BY ALEXANDER OSTERWALDER AND YVES PIGNEUR.









pettjoh@kth.se