

# DD1362

# Programming Paradigms

Formal Languages and Syntactic Analysis  
Lecture 1

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# About Myself

- 2006 Dipl.-Inform.  
**Karlsruhe Institute of Technology (KIT), Germany**
- 2010 Ph.D. in Computer Science  
**Swiss Federal Institute of Technology Lausanne (EPFL), Switzerland**
- Jan 2011—Jan 2012 Postdoctoral fellow  
**Stanford University, USA** and **EPFL, Switzerland**
- Feb 2012—Nov 2014 Consultant and software engineer  
**Typesafe, Inc.** 
- Dec 2014—Nov 2018 Assistant Professor of Computer Science  
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**KTH Royal Institute of Technology, Stockholm, Sweden**

# Formal Languages

# Languages Formally

- A **word** is a finite, possibly empty, sequence of elements from some set  $\Sigma$   
 $\Sigma$  – *alphabet*,  $\Sigma^*$  - set of all words over  $\Sigma$
- By a **language** we mean a subset of  $\Sigma^*$
- $uv$  denotes the concatenation of words  $u$  and  $v$
- Concatenation of languages and Kleene star:

$$L_1 L_2 = \{ u_1 u_2 \mid u_1 \text{ in } L_1, u_2 \text{ in } L_2 \}$$

$$L^0 = \{\varepsilon\} \quad \varepsilon = \text{empty word} = \text{empty sequence}$$

$$L^{k+1} = L L^k \quad L^* = \bigcup_k L^k \quad (\text{Kleene star})$$

# Examples of Languages

$$\Sigma = \{a, b\}$$

$$\Sigma^* = \{\varepsilon, a, b, aa, ab, ba, bb, aaa, aab, aba, \dots\}$$

Examples of two languages (subsets of  $\Sigma^*$ ):

$$L_1 = \{a, bb, ab\} \quad (\text{finite language, three words})$$

$$L_2 = \{ab, abab, ababab, \dots\}$$

$$= \{(ab)^n \mid n > 0\} \quad (\text{infinite language})$$

# Examples of Operations

$$L = \{ a, ab \}$$

$$L L = \{ aa, aab, aba, abab \}$$

$$L^* = \{ \varepsilon, a, ab, aa, aab, aba, abab, aaa, \dots \}$$

(is **bb** inside  $L^*$  ?)

$$= \{ w \mid \text{immediately before each } b \text{ there is } a \}$$

# Formal Languages and Compilers

- **Lexical analyzer of a compiler** recognizes the different **tokens** of a programming language
  - Keywords: `class`, `while`, `if`, ...
  - Names of variables, parameters, methods, classes, etc.
  - Operators and delimiters: `+`, `-`, `*`, `/`, `%`, `;`, ...
  - Alphabet  $\Sigma$  of the lexical analyzer: characters
- **Syntactic analyzer (parser) of a compiler** recognizes syntactic constructs (statements, expressions, variable declarations, etc.)
  - Alphabet  $\Sigma$  of the syntactic analyzer: tokens

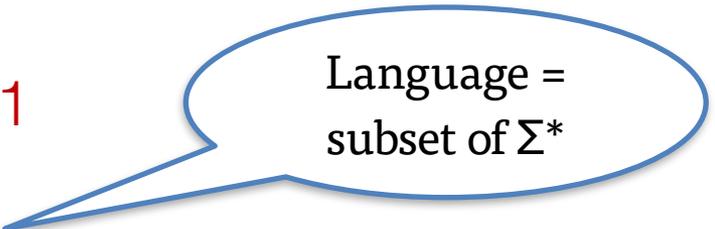
# Regular Expressions

# Regular Expressions

- One way to denote (often infinite) languages
- A regular expression is an expression built from:
  - empty language  $\emptyset$
  - $\{\epsilon\}$ , denoted by  $\epsilon$
  - $\{a\}$  for  $a$  in  $\Sigma$ , denoted simply by  $a$
  - union, denoted  $|$  (or, sometimes,  $+$ )
  - concatenation, as multiplication (dot), or omitted
  - Kleene star  $*$  (repetition)

# Example 1

- Names of labs in DD1362:
  - F1, F2, F3, S1, S2, S3, Inet, X1
- We could describe this set of strings with the following regular expression:
  - F1 | F2 | F3 | S1 | S2 | S3 | Inet | X1
- Explanation:
  - Regex **F** stands for language {F} where F in  $\Sigma$
  - Regex **F1** stands for language {F1} where F, 1 in  $\Sigma$
  - Regex **F1 | F2** stands for language {F1, F2} where F, 1, 2 in  $\Sigma$
  - Etc.



Language =  
subset of  $\Sigma^*$

# Example 1 Continued

- Names of labs in DD1362:
  - F1, F2, F3, S1, S2, S3, Inet, X1
- The names follow a certain ***pattern***:
  - either it is string **Inet**, or
  - it starts with **F**, **S**, or **X** followed by **1**, or
  - it starts with **F** or **S** followed by **2** or **3**.
- This pattern can be described using the following regular expression:
  - **Inet | (F|S|X)1 | (F|S)(2|3)**

# Example 2

- All binary strings:
  - “”, “0”, “1”, “00”, “01”, “10”, “000”, “001”, ...
- Fundamental difference to previous example?
  - There is an **unbounded** number of binary strings!
  - We cannot list them all.
- Solution: make use of repetition operator \*:  $(0|1)^*$
- Regex  $a^*$  matches an arbitrary number of occurrences of pattern  $a$  (“0 or more times”)

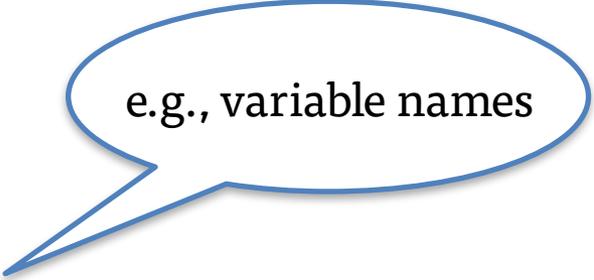
A regular expression is a **pattern** for describing a set of strings

# Syntactic Extensions for Regular Expressions that Preserve Definable Languages

- $[a-z] = a | b | \dots | z$  (use ASCII ordering)  
(also other shorthands for finite languages)
- $e?$  (optional expression)
- $e+$  (repeat at least once)
- $e^{k..*} = e^k e^*$        $e^{p..q} = e^p (\epsilon | e)^{q-p}$
- complement:  $!e$  (do not match)
- intersection:  $e1 \& e2$  (match both)       $= ! (!e1 | !e2)$

# Examples of Regular Expressions

- Decimal digits
  - $\text{digit} ::= 0 \mid 1 \mid \dots \mid 8 \mid 9$
- Integer constants
  - $\text{intConst} ::= \text{digit digit}^*$
- Alphabetic characters
  - $\text{letter} ::= [a-z] \mid [A-Z]$
- Identifiers
  - $\text{ident} ::= \text{letter} (\text{letter} \mid \text{digit})^*$



e.g., variable names

# Regular Expressions in Practice

- Regular expressions are used for a variety of ***text processing tasks***
  - Syntax highlighting in code editors and IDEs, search-and-replace, ...
- Many tools and languages implement regular expression matchers
  - A number of different syntax variations
  - Check documentation for regex syntax of specific tool

# Regular Expressions in Unix Tools

- `grep '<regex>' <file>`
- Outputs all lines in `<file>` where some text matching `<regex>` occurs

```
$ grep '..ing' grep_wikipedia.txt
grep is a command-line utility for searching plain-text
has the same effect: doing a global search with the
and printing all matching lines.
```

- `sed 's/<regex>/<replacement>/g' < <file>`
- Replaces all occurrences of text matching `<regex>` by `<replacement>`

```
$ sed 's/Bell/Whistle/g' < grep_wikipedia.txt >
grep_wikipedia_funny.txt
```

# Regular Expressions in Java

- Package `java.util.regex` contains classes “for matching character sequences against patterns specified by regular expressions.”
  - “An instance of the `Pattern` class represents a regular expression that is specified in string form”
  - See [JDK API documentation](#)
- Example:

```
import java.util.regex.*;

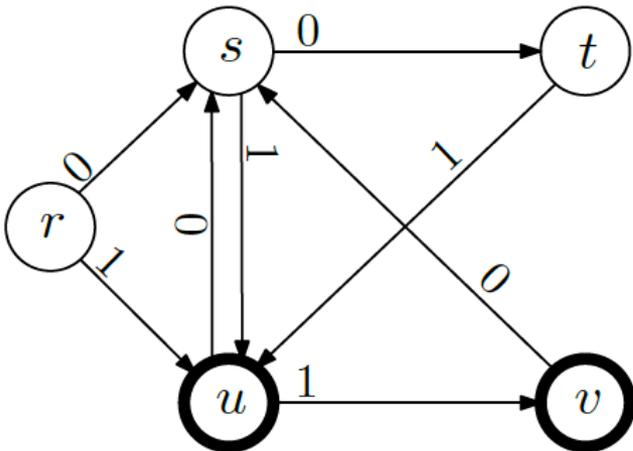
Pattern p = Pattern.compile("cat");
Matcher m = p.matcher("one cat, two cats in the yard");
String s = m.replaceAll("dog");
// --> s = "one dog, two dogs in the yard"
```

# Finite Automata

# What is a Finite Automaton?

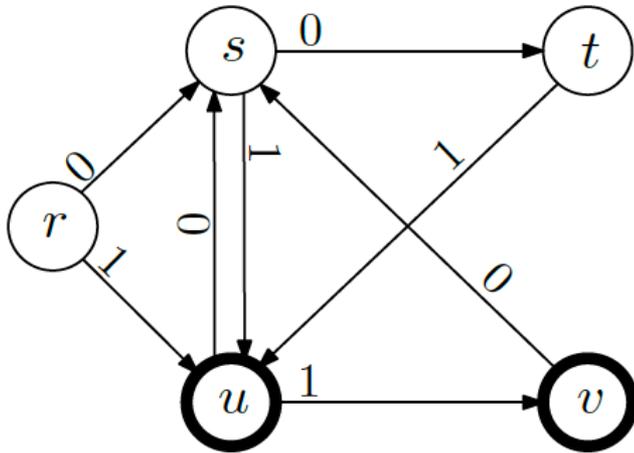
A finite automaton consists of:

- An alphabet  $\Sigma$
- A finite set of states
- An initial state
- A set of state transitions with labels in  $\Sigma$
- A set of final states (also “accepting states”)



- Start state  $r$
- Final states  $u$  and  $v$

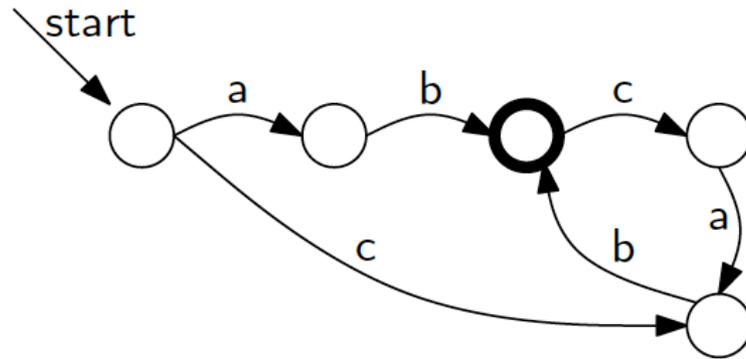
# Example 1



- Start state **r**
- Final states **u** and **v**

- Input 1: 01100101 Accepted
- Input 2: 01110101 Not accepted
- Input 3: 01100100 Not accepted

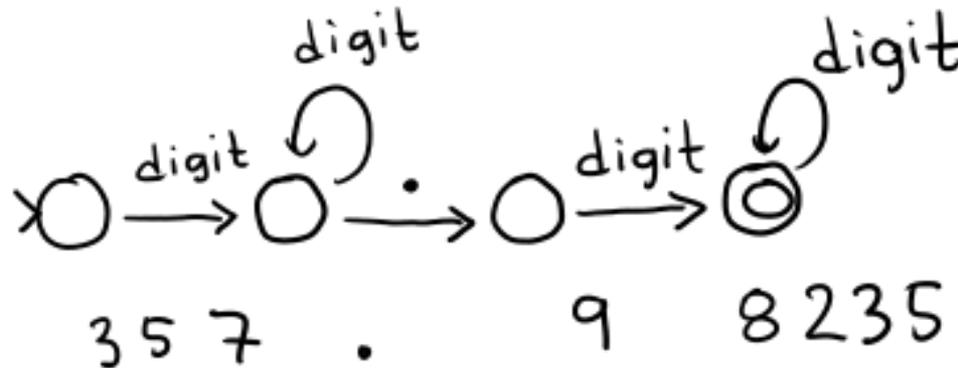
# Example 2



- Q: How to find example strings that the automaton accepts?
- A: Follow the arrows to find a path ending with an accepting/final state!
- Accepted strings: ab, cb, cbcab, abcab, ..

# Using DFAs to Recognize Languages

DFA for recognizing valid floating-point numbers?



Corresponding regular expression?

**digit digit\* . digit digit\***

*Exercise:* what if the decimal part is optional?