

# SF 1684 Algebra and Geometry

## Lecture 2

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# Topics for Today

- 1 Lines in  $\mathbb{R}^n$
- 2 Planes in  $\mathbb{R}^3$
- 3 Distance between point and line

# Lines in $\mathbb{R}^2$

Recall that a line in  $\mathbb{R}^2$  can be given by the set of solution to the formula

$$L : Ax + By + C = 0$$

for some values of  $A, B, C$ .

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$$L : Ax + By + C = 0 \quad \rightarrow \quad By = -Ax - C$$
$$y = -\frac{A}{B}x - \frac{C}{B}$$

for some values of  $A, B, C$ . As long as  $B \neq 0$ , we can rearrange this into the familiar form

$$L : y = mx + b$$

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$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ mx + b \end{bmatrix} = \begin{bmatrix} 1 \\ m \end{bmatrix} \overset{\text{scalar}}{\downarrow} x + \begin{bmatrix} 0 \\ b \end{bmatrix} \leftarrow \text{linear combination}$$

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That is, we can write every point as a *linear combination* of the two vectors  $\begin{bmatrix} 1 \\ m \end{bmatrix}$  and  $\begin{bmatrix} 0 \\ b \end{bmatrix}$ .

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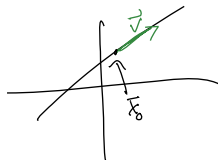
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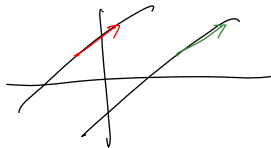
$$\begin{bmatrix} x \\ y \end{bmatrix} = \vec{v}t + \vec{x}_0 = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} t + \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} = \begin{bmatrix} v_1 t + x_0 \\ v_2 t + y_0 \end{bmatrix}, t \in \mathbb{R}$$

$\vec{v}$  is called a **direction vector**,  $t$  is the **parameter** and  $\vec{x}_0$  is any point on the line.

# Parallel and Perpendicular Lines in $\mathbb{R}^2$

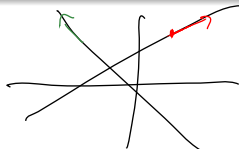
## Definition

Two lines in  $\mathbb{R}^2$  are parallel if and only if their direction vectors are parallel.



## Definition

Two lines in  $\mathbb{R}^2$  are orthogonal if and only if their direction vectors are orthogonal.



$$\rightarrow \vec{u} \cdot \vec{v} = 0$$

# Parametric Lines in $\mathbb{R}^n$

Of course, there is nothing stopping us from taking vectors not in  $\mathbb{R}^2$ . Indeed, for any vectors  $\vec{v}, \vec{x}_0 \in \mathbb{R}^n$ , we can write the equation of a line in  $\mathbb{R}^n$  in parametric form by:

$$\vec{x} = \vec{v}t + \vec{x}_0 \longleftrightarrow \begin{array}{l} \text{a point in } \mathbb{R}^n \\ \uparrow \\ \text{a real number} \end{array}$$



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Example:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} t + \begin{bmatrix} 2 \\ 0 \\ 5 \end{bmatrix} = \begin{bmatrix} t+2 \\ 2t \\ -t+5 \end{bmatrix}$$

$\uparrow$                        $\uparrow$   
 $\vec{v}$                        $\vec{x}_0$

# Non-unique Direction Vector

Note that, by it's name, the direction vector  $\vec{v}$  only depends on the it's direction. So we may shrink or stretch it as we please and still get the same line.

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Note that, by its name, the direction vector  $\vec{v}$  only depends on its direction. So we may shrink or stretch it as we please and still get the same line. Indeed the lines

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \underbrace{\begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}}_{\vec{v}} t + \begin{bmatrix} 2 \\ 0 \\ 5 \end{bmatrix}$$

$$t=2: \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} \cdot 2 + \begin{bmatrix} 2 \\ 0 \\ 5 \end{bmatrix} = \begin{bmatrix} 4 \\ 4 \\ 3 \end{bmatrix}$$

and

$$\begin{bmatrix} u \\ v \\ w \end{bmatrix} = \underbrace{\begin{bmatrix} 2 \\ 4 \\ -2 \end{bmatrix}}_{\vec{v'}} t' + \begin{bmatrix} 2 \\ 0 \\ 5 \end{bmatrix}$$

$$t'=1 \quad \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ -2 \end{bmatrix} \cdot 1 + \begin{bmatrix} 2 \\ 0 \\ 5 \end{bmatrix} = \begin{bmatrix} 4 \\ 4 \\ 3 \end{bmatrix}$$

contain the same points as for any value of  $t$ , we can just set  $t' = t/2$ .

$\vec{v}$  &  $\vec{v'}$  are parallel so have the same direction.

# Exercise

## Exercise

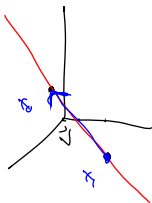
Find the parametric equation for the line going through the points

$$\bar{x}_0 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$$

and

$$\bar{x}_1 = \begin{bmatrix} 3 \\ 0 \\ -5 \end{bmatrix}$$

$$\vec{v} = \bar{x}_1 - \bar{x}_0 = \begin{bmatrix} 2 \\ 2 \\ -8 \end{bmatrix}$$



$$\bar{x}_0 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$$

$$\vec{v} = \bar{x}_1 - \bar{x}_0 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \\ -5 \end{bmatrix}$$

$$= \begin{bmatrix} -2 \\ -2 \\ 8 \end{bmatrix}$$

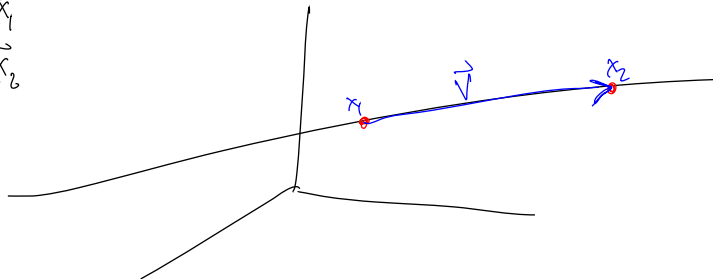
$$L: \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -2 \\ -2 \\ 8 \end{bmatrix} t + \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$$

# Calculating Direction Vector

In fact, any line passing through the points  $\vec{x}_1$  and  $\vec{x}_2$  will have a direction vector

$$\vec{v} = \vec{x}_2 - \vec{x}_1$$

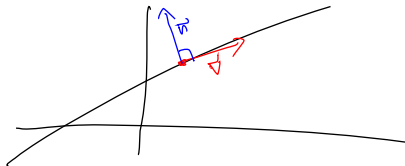
$$\begin{aligned} \mathcal{L}: \vec{x} &= \vec{v}t + \vec{x}_1 \\ \vec{x} &= \vec{v}t + \vec{x}_2 \end{aligned}$$



# Normal Vector in $\mathbb{R}^2$

## Definition

For any line  $L$  with a direction vector  $\vec{v}$ , we say a vector  $\vec{n}$  is **normal** to  $L$  if  $\vec{n}$  is orthogonal to  $\vec{v}$ .



Since a direction vector can always be given by  $\vec{v} = \vec{x}_2 - \vec{x}_1$  where  $\vec{x}_1, \vec{x}_2$  are two point on the line, then we see that

$$\vec{n} \cdot \vec{v} = \vec{n} \cdot (\vec{x}_1 - \vec{x}_2) = 0.$$

In fact, this is an equivalent way to define the equation of the line.

# Point-Normal Formula in $\mathbb{R}^2$

## Definition

Given a point on a line in  $\mathbb{R}^2$ ,  $\vec{x}_0$ , and a normal vector  $\vec{n}$ , then the equation of the line can be given

$$\vec{n} \cdot \overset{\downarrow}{(\vec{x} - \vec{x}_0)} = 0$$



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If we write  $\vec{n} = (n_1, n_2)$  and  $\vec{x} = (x, y)$  then we see that  $\vec{n} \cdot \vec{x} = n_1x + n_2y$ .

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$$Ax + By + C = 0$$

Handwritten diagram illustrating the expansion of the point-normal formula:

$$\vec{n} \cdot \vec{x} - \vec{n} \cdot \vec{x}_0 = 0$$

The diagram shows the expansion of  $\vec{n} \cdot \vec{x}$  into  $n_1x + n_2y$  and the expansion of  $\vec{n} \cdot \vec{x}_0$  into  $n \cdot x_0$ . The final expression is  $n_1x + n_2y - n \cdot x_0 = 0$ .

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$$Ax + By + C = 0 \quad \leftarrow \text{point normal formula}$$

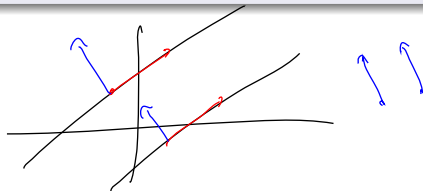
then we can read off a normal for the line as:

$$\vec{n} = \begin{bmatrix} A \\ B \end{bmatrix}$$

# Parallel and Perpendicular Lines in $\mathbb{R}^2$

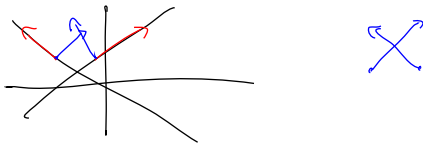
## Theorem

*Two lines in  $\mathbb{R}^2$  are parallel if and only if their normals are parallel.*



## Theorem

*Two lines in  $\mathbb{R}^2$  are orthogonal if and only if their normals are orthogonal.*



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That is, the point normal formula gives us an equation of the form

$$\mathbb{R}^3 : \quad Ax + By + Cz + D = 0$$

$$\mathbb{R}^2 : \quad Ax + By + C = 0$$

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That is, the point normal formula gives us an equation of the form

$$Ax + By + Cz + D = 0$$

What is the geometry of these solutions? Do they form a line?

# Plane in $\mathbb{R}^3$

The solutions to the equation  $\text{Fix } z = z_0 \Rightarrow Ax + By + Cz_0 + D = 0$

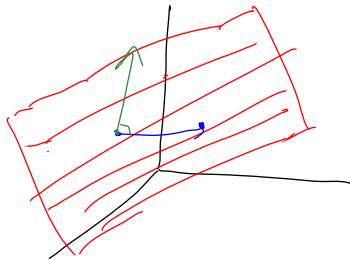
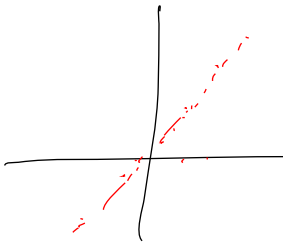
$$Ax + By + \underline{Cz} + D = 0 \Rightarrow Ax + By + C' = 0$$

$C' = Cz_0 + D$

form a **plane** in  $\mathbb{R}^3$ . Moreover, the normal  $\vec{n} = (A, B, C)$  is orthogonal to every vector in the plane.

$$\mathbb{R}^2: Ax + By + C = 0$$

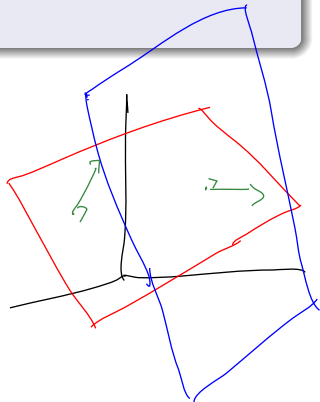
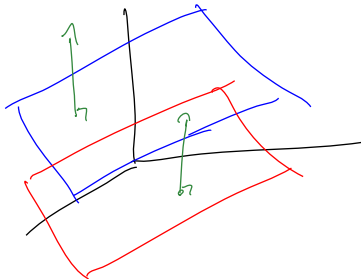
$$\mathbb{R}^3: Ax + By + Cz + D = 0$$



# Parallel and Orthogonal Planes in $\mathbb{R}^3$

## Definition

Two planes in  $\mathbb{R}^3$  are **parallel** if and only if their normals are parallel.  
Two planes in  $\mathbb{R}^3$  are **orthogonal** if and only if their normals are orthogonal.



# Point-Normal Formula in $\mathbb{R}^n$

In general, given an  $\vec{n} = (A_1, A_2, \dots, A_n)$  and an  $\vec{x}_0 = (a_1, a_2, \dots, a_n)$  the point-normal formula gives

$$0 = \vec{n} \cdot \vec{x} - \vec{n} \cdot \vec{x}_0 = A_1 x_1 + A_2 x_2 + \dots A_n x_n + A_{n+1}$$



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The set of solutions of this equation form what is called an  $(n - 1)$ -dimensional **hyperplane**.

$\mathbb{R}^1 \rightarrow$  pt ' $\mathbb{R}^0$ '

$\mathbb{R}^2 \rightarrow$  line ' $\mathbb{R}^1$ '

$\mathbb{R}^3 \rightarrow$  plane ' $\mathbb{R}^2$ '

$\mathbb{R}^4 \rightarrow$  something that  
'looks like'  $\mathbb{R}^3$

---

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In general, given an  $\vec{n} = (A_1, A_2, \dots, A_n)$  and an  $\vec{x}_0 = (a_1, a_2, \dots, a_n)$  the point-normal formula gives

$$0 = \vec{n} \cdot \vec{x} - \vec{n} \cdot \vec{x}_0 = A_1 x_1 + A_2 x_2 + \dots A_n x_n + A_{n+1}$$

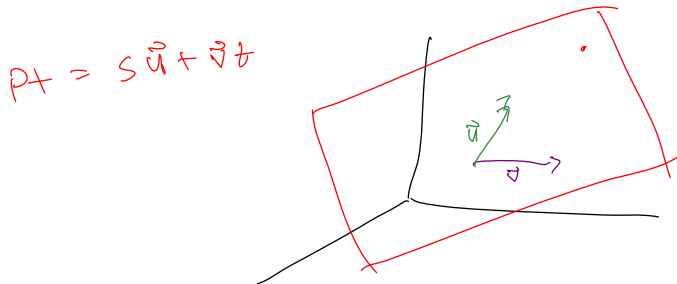
The set of solutions of this equation form what is called an  $(n - 1)$ -dimensional **hyperplane**.

That is, in  $\mathbb{R}^n$ , the solution set “looks like”  $\mathbb{R}^{n-1}$ .

# Parametric Equation of Plane in $\mathbb{R}^3$

Recall, every point in  $\mathbb{R}^2$  can be written as a linear combination of the standard unit vectors  $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ .

Now, since a plane in  $\mathbb{R}^3$  “looks like”  $\mathbb{R}^2$  we can write it as a linear combination of two *non-parallel* vectors.



# Definition of Parametric Equation of Plane in $\mathbb{R}^3$

## Definition

Given any two non-parallel vectors  $\vec{u}, \vec{v} \in \mathbb{R}^3$  and a point  $\vec{x}_0 \in \mathbb{R}^3$ , the **parametric equation** of a plane is

$$\vec{x} = \vec{u} \cdot s + \vec{v} \cdot t + \vec{x}_0, s, t \in \mathbb{R}$$

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Questions:

- Uniques of  $\vec{u}, \vec{v}, \vec{x}_0$ ? No!
- Why must  $\vec{u}, \vec{v}$  be non-parallel?

$$\begin{aligned}\vec{u} &= c\vec{v} \\ \vec{u}s + \vec{v}t &= c\vec{v}s + \vec{v}t \\ &= \vec{v}(cs + t)\end{aligned}$$

## Example of Parametric Equation of Plane in $\mathbb{R}^3$

Given

$$\vec{u} = \begin{bmatrix} 2 \\ 4 \\ -2 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 3 \\ -5 \\ 0 \end{bmatrix} \quad \vec{x}_0 = \begin{bmatrix} 0 \\ 2 \\ 3 \end{bmatrix}$$

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# Exercise

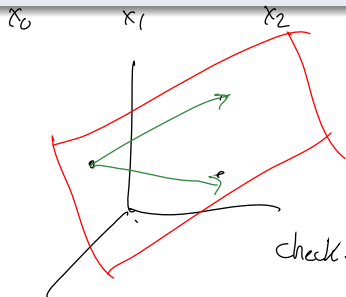
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## Exercise

Find the parametric equation of the plane going through the three points  $(3, 8, 0)$ ,  $(8, 4, 5)$  and  $(5, 0, 9)$



$$\vec{u} = \vec{x}_1 - \vec{x}_0 = \begin{pmatrix} 8 \\ 4 \\ 5 \end{pmatrix} - \begin{pmatrix} 3 \\ 8 \\ 0 \end{pmatrix} = \begin{pmatrix} 5 \\ -4 \\ 5 \end{pmatrix}$$

$$\vec{v} = \vec{x}_2 - \vec{x}_0 = \begin{pmatrix} 5 \\ 0 \\ 9 \end{pmatrix} - \begin{pmatrix} 3 \\ 8 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ -8 \\ 9 \end{pmatrix}$$

check:  $\vec{u}$  &  $\vec{v}$  are non-parallel

plane: 
$$\vec{x} = \begin{pmatrix} 3 \\ 8 \\ 0 \end{pmatrix} + s \begin{pmatrix} 5 \\ -4 \\ 5 \end{pmatrix} + t \begin{pmatrix} 2 \\ -8 \\ 9 \end{pmatrix}$$

# From Point-Normal Form to Parametric Equation

Given a plane given by the point-normal equation  $Ax + By + Cz + D = 0$ .  
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- 4 If  $\vec{u}$  and  $\vec{v}$  are not parallel, then a parametric equation for your plane will be:

$$\vec{x} = \vec{u} \cdot s + \vec{v} \cdot t + \vec{x}_1$$

# From Parametric to Point-Normal Form

Given a plane with parametric equation

$$\vec{x} = \vec{u} \cdot s + \vec{v} \cdot t + \vec{x}_0, \quad s, t \in \mathbb{R}$$

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Every vector on the plane will be of the form

$$\vec{u} \cdot s + \vec{v} \cdot t, \quad s, t \in \mathbb{R}$$

So it is enough to find a vector that is orthogonal to both  $\vec{u}$  and  $\vec{v}$ .  
(Exercise: show both of these statements)

# Cross Product

## Definition

Given two vectors  $\vec{u} = (u_1, u_2, u_3)$  and  $\vec{v} = (v_1, v_2, v_3)$ . Define the **cross product** of  $\vec{u}$  and  $\vec{v}$  as

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*For any two vectors  $\vec{u}$  and  $\vec{v}$ ,  $\vec{u} \times \vec{v}$  is orthogonal to **both**  $\vec{u}$  and  $\vec{v}$ .*



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CAUTION!!!!!!!

The cross product **ONLY** works in  $\mathbb{R}^3$ . This method **CANNOT** be extended to  $\mathbb{R}^n$  for any  $n$  except  $n = 7$ . But even then, the geometry behaves differently.

# From Parametric to Point-Normal Form 2

Given a plane in  $\mathbb{R}^3$  of the form

$$\vec{x} = \vec{u} \cdot s + \vec{v} \cdot t + \vec{x}_0$$

Calculate a normal of the plane

$$\vec{n} = \vec{u} \times \vec{v}$$

Then the point-normal equation of your plane will be

$$\vec{n} \cdot (\vec{x} - \vec{x}_0) = 0$$

# Exercise

## Exercise

Find the point-normal equation of the plane going through the three points  $(3, 8, 0)$ ,  $(8, 4, 5)$  and  $(5, 0, 9)$

$$\vec{u} = \vec{x}_1 - \vec{x}_0 = \begin{pmatrix} 8 \\ 4 \\ 5 \end{pmatrix} - \begin{pmatrix} 3 \\ 8 \\ 0 \end{pmatrix} = \begin{pmatrix} 5 \\ -4 \\ 5 \end{pmatrix} \quad \vec{v} = \vec{x}_2 - \vec{x}_1 = \begin{pmatrix} 5 \\ 0 \\ 9 \end{pmatrix} - \begin{pmatrix} 8 \\ 4 \\ 5 \end{pmatrix} = \begin{pmatrix} -3 \\ -4 \\ 4 \end{pmatrix}$$

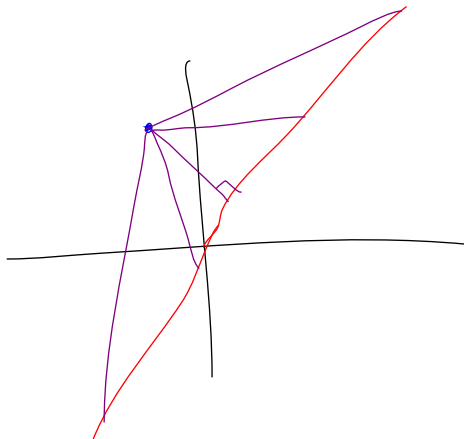
Check:  $\vec{u}$  and  $\vec{v}$  are not parallel !!

$$\vec{n} = \vec{u} \times \vec{v} = \begin{bmatrix} u_1 v_2 - u_2 v_1 \\ -(u_1 v_3 - u_3 v_1) \\ u_1 v_2 - u_2 v_1 \end{bmatrix} = \begin{bmatrix} -4 \cdot 4 - 5 \cdot 9 \\ -(5 \cdot 9 - 5 \cdot 5) \\ 5 \cdot 0 - (-4 \cdot 5) \end{bmatrix} = \begin{bmatrix} 4 \\ -35 \\ -32 \end{bmatrix} \quad \begin{matrix} A \\ B \\ C \end{matrix}$$

$$\vec{n} \cdot \vec{x} - \vec{n} \cdot \vec{x}_0 = 4x - 35y - 32z - (4 \cdot 3 - 35 \cdot 8 - 32 \cdot 0) = 0$$
$$4x - 35y - 32z + 268 = 0$$

# Shortest Distance Between a Point and a Line in $\mathbb{R}^2$

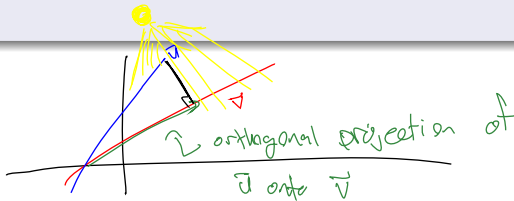
Given a point  $(x_0, y_0)$  and a line that goes through the origin  $L : \vec{x} = \vec{v}t$ , what is the shortest distance between the point and the line?



# Orthogonal Projection

## Definition (Informal)

The **orthogonal projection** of a vector  $\vec{u}$  onto a vector  $\vec{v}$  is the “shadow” of  $\vec{u}$  on  $\vec{v}$ .



## Definition (Formal)

The **orthogonal projection** of a vector  $\vec{u}$  onto a vector  $\vec{v}$  is

$$\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v}$$

$\vec{u} \cdot \vec{v}$  is a number  
 $\|\vec{v}\|^2$  is also a number!

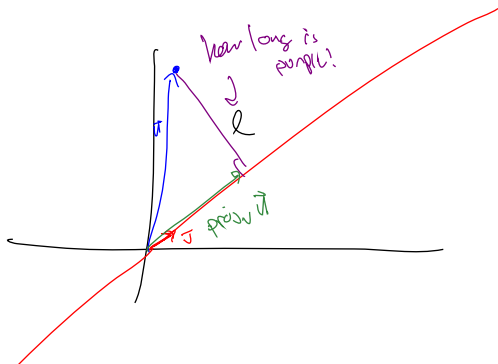
Exercise: Show that these definitions are same. Hint:  $\text{proj}_{\vec{v}} \vec{u}$  must be parallel to  $\vec{v}$  but  $\vec{u} - \text{proj}_{\vec{v}} \vec{u}$  must be orthogonal to  $\vec{v}$ .

# Shortest Distance Between a Point and a Line in $\mathbb{R}^2$

## Theorem

The shortest distance between a point  $\vec{u} = (u_1, u_2)$  and the line passing through the origin  $L : \vec{x} = \vec{v}t$  will be

$$\sqrt{\|\vec{u}\|^2 - \|\text{proj}_{\vec{v}}\vec{u}\|^2}$$



$$\|\vec{u}\|^2 = \|\text{proj}_{\vec{v}}\vec{u}\|^2 + l^2$$

$$l^2 = \|\vec{u}\|^2 - \|\text{proj}_{\vec{v}}\vec{u}\|^2$$

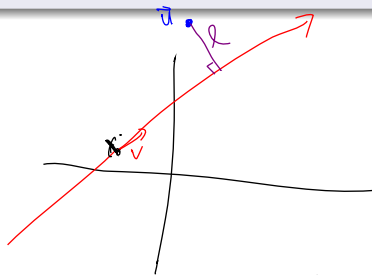
$$l = \sqrt{\|\vec{u}\|^2 - \|\text{proj}_{\vec{v}}\vec{u}\|^2}$$

# Shortest Distance Between a Point and a Line in $\mathbb{R}^2$

## Theorem

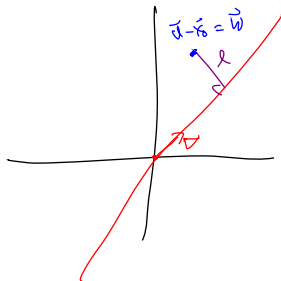
The shortest distance between a point  $\vec{u} = (u_1, u_2)$  and the line  $L : \vec{x} = \vec{v}t + \vec{x}_0$  will be the same as the shortest distance between the point  $\vec{w} = \vec{u} - \vec{x}_0 = (u_1 - x_0, u_2 - y_0)$  and the line passing through the origin  $L' : \vec{x} = \vec{v}t$ :

$$\sqrt{\|\vec{w}\|^2 - \|\text{proj}_{\vec{v}} \vec{w}\|^2}$$



Subtract  
 $\vec{x}_0$

→



apply previous thm  
to  $\vec{w}$  &  $L'$